

Sequential Generative Adversarial Networks via Causal Optimal Transport

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Outline

1. A gentle walk through Generative Adversarial models
2. Our suggestion: Causal Wasserstein GAN
3. Applications
4. Conclusions

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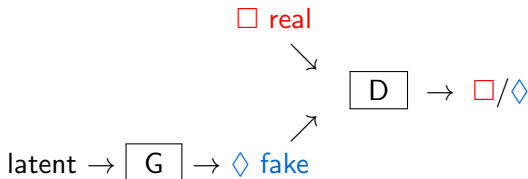
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Generative Adversarial models

Generative: train a **Generator G** to learn data distribution from an i.i.d. sample of observations (training data)

Adversarial: we set a **Discriminator D** against the generator, to stimulate G to do a better job

- In a loop, we train: **G** to generate real-looking samples, and **D** to recognize whether an element comes from real data or is fake (generated by G).
- G and D compete with each other, and the competition drives both of them to improve their performance, until the generated samples are indistinguishable from the genuine data samples (zero-sum game).



Generative Adversarial Networks (Goodfellow et al. 2014)

- training data $\{x^i\}_{i=1}^N$ on \mathcal{X} , empirical distribution $\mu = \frac{1}{N} \sum_{i=1}^N \delta_{x^i}$
- latent space \mathcal{Z} , $\dim(\mathcal{Z}) \ll \dim(\mathcal{X})$, noise distribution $\zeta \in \mathcal{P}(\mathcal{Z})$
- $g : \mathcal{Z} \rightarrow \mathcal{X}$ generates samples, $\nu = g_{\#}\zeta \in \mathcal{P}(\mathcal{X})$ (cf. μ)
- $f : \mathcal{X} \rightarrow [0, 1]$ outputs high value if believes input likely to be real

Problem formulation:

$$\inf_g \sup_f \left\{ \underbrace{\mathbb{E}^{x \sim \mu} [\ln f(x)] + \mathbb{E}^{z \sim \zeta} [\ln(1 - f(g(z)))]}_{\text{objective function}} \right\}$$

D: learn f s.t. $f(\text{real}) \sim 1$, $f(\text{fake}) \sim 0$

G: learn decoding map g to maximally confuse D

f and g parametrized through Neural Networks $\rightarrow f_{\phi}, g_{\theta}$

Generative Adversarial Networks (Goodfellow et al. 2014)

$$\mathbf{P}: \quad \inf_{\theta} \sup_{\phi} \left\{ \mathbb{E}^{x \sim \mu} [\ln f_{\phi}(x)] + \mathbb{E}^{y \sim \nu_{\theta}} [\ln(1 - f_{\phi}(y))] \right\}$$

f_{ϕ} : parametric family of functions (D's job) \rightarrow NN

$\nu_{\theta} = g_{\theta \# \zeta}$: parametric family of densities (G's job) \rightarrow NN

\rightarrow **Why not Maximum Likelihood Estimation?**

- Density fitting: $d\nu_{\theta}(x) = p_{\theta}(x)dx$
- MLE: $\sup_{\theta} \frac{1}{N} \sum_{i=1}^N \ln p_{\theta}(x^i) \longleftrightarrow \inf_{\theta} \text{KL}(\mu | \nu_{\theta})$ (Kullback-Leibler)
- But ν_{θ} has no density in \mathcal{X} , supports of ν_{θ} and μ may be non-overlapping (MLE not well defined)

\rightarrow If $\{f_{\phi}\}_{\phi}, \{g_{\theta}\}_{\theta}$ enough capacity, and D trained till optimality:

$$\mathbf{P} \longleftrightarrow \inf_{\theta} \text{JSD}(\mu | \nu_{\theta}) \longleftrightarrow \inf_{\theta} \{ \text{KL}(\mu | m) + \text{KL}(\nu_{\theta} | m) \}$$

(Jensen Shannon Divergence)

Generative Adversarial Networks: moving on

Problems (with original GANs):

- **Continuity** w.r.t. parameters: $\theta \rightarrow \theta' \not\Rightarrow \text{JSD}(\mu|\nu_\theta) \rightarrow \text{JSD}(\mu|\nu_{\theta'})$
- **Convergence**: not guaranteed
- **Stability**: usually unstable

Some ways out:

- Gradient-based **regularizations**
- Different **divergences** $\mathcal{D}(\mu, \nu_\theta)$: Integral Probability Metrics, Maximum Mean Discrepancy, Wasserstein distance, energy distance
- A combination of the above

Example: Wasserstein distance $\mathcal{W}_1(\mu, \nu_\theta) = \inf_{\pi \in \Pi(\mu, \nu_\theta)} \mathbb{E}^\pi[\|x - y\|]$

$$\implies \underbrace{\inf_{\theta}}_G \underbrace{\mathcal{W}_1(\mu, \nu_\theta)}_D$$

Wasserstein GANs (Arjovsky et al., Gulrajani et al. 2017)

Dual formulation of the Wasserstein distance:

$$\mathcal{W}_1(\mu, \nu_\theta) = \sup_{f \text{ Lip}_1} \{ \mathbb{E}^\mu[f] - \mathbb{E}^{\nu_\theta}[f] \}$$

- restrict Kantorovich potentials to have a parametric form f_ϕ
- enforce Lip constraint via gradient penalization (easier and regularized)

$$\inf_{\theta} \sup_{\phi} \{ \mathbb{E}^\mu[f_\phi(x)] - \mathbb{E}^{\nu_\theta}[f_\phi(y)] + \text{Lip. penalization} \}$$

- **Continuity:** if $\theta \mapsto g_\theta$ cont. $\Rightarrow \theta \mapsto \mathcal{W}_1(\mu, \nu_\theta)$ cont.
- **Convergence:** WGANs converge if D always trained till optimality
- WGANs **outperform** MLE and MLE-NN unless exact parametric form of data is known

WGANs → Sinkhorn Divergences (Genevay et al. 2017)

Primal problem: numerically **more stable** (in the dual: gradient requires differentiating dual potential, difficult to compute and unstable)

(i) Consider **Wasserstein** distance in **primal form**

(ii) Introduce an **entropic penalization** to regularize:

$$\mathcal{P}_{c,\varepsilon}(\mu, \nu_\theta) := \inf_{\pi \in \Pi(\mu, \nu_\theta)} \{ \mathbb{E}^\pi [c(x, y)] + \varepsilon H(\pi | \mu \otimes \nu_\theta) \} \rightarrow \pi_{c,\varepsilon}(\mu, \nu_\theta)$$

$$\mathcal{W}_{c,\varepsilon}(\mu, \nu_\theta) := \mathbb{E}^{\pi_{c,\varepsilon}(\mu, \nu_\theta)} [c(x, y)]$$

(iii) **Learn cost function** via parametrization: $c_\phi(x, y) = \|f_\phi(x) - f_\phi(y)\|$

$$\Rightarrow \inf_{\theta} \sup_{\phi} \mathcal{W}_{c_\phi, \varepsilon}(\mu, \nu_\theta)$$

►► We will consider a **dynamic framework**: we want to train the generator to generate *discrete-time paths*, given a training set of paths in $\mathcal{X} = \mathbb{R}^{d \times T}$ (or long \mathbb{R}^d -valued time series)

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Causal Wasserstein distance

►► We want a good distance in a dynamic framework

Definition. $\pi \in \mathcal{P}(\mathbb{R}^{d \times T} \times \mathbb{R}^{d \times T})$ is **causal** if

$$\pi(dy_t | dx_1, \dots, dx_T) = \pi(dy_t | dx_1, \dots, dx_t) \quad \forall t$$

$$\left(\iff \mathbb{E}^\pi \left[\sum_{t=1}^{T-1} h_t(y_{\leq t}) (M_{t+1}(x_{\leq t+1}) - M_t(x_{\leq t})) \right] = 0 \quad (*) \right. \\ \left. \forall (h_t)_t, (M_t)_t : h_t, M_t \in C_b(\mathbb{R}^{d \times t}), M \text{ is } (\mathbb{R}^{d \times T}, p_{1\#}\pi)\text{-mart.} \right)$$

Causal Wasserstein distance:

$$\mathcal{W}_c^{\text{causal}}(\mu, \nu) := \inf_{\pi \in \Pi^{\text{causal}}(\mu, \nu)} \mathbb{E}^\pi [c(x, y)].$$

$$\Pi^{\text{causal}}(\mu, \nu) = \{ \pi \in \mathcal{P}(\mathbb{R}^{d \times T} \times \mathbb{R}^{d \times T}) : \pi \text{ causal, with marginals } \mu, \nu \}$$

Entropic regularization (A.-Backhoff-Jia 2019)

Regularized Causal Wasserstein distance:

$$\mathcal{P}_{c,\epsilon}^{\text{causal}}(\mu, \nu_\theta) := \inf_{\pi \in \Pi^{\text{causal}}(\mu, \nu)} \left\{ \mathbb{E}^\pi [c(x, y)] + \epsilon H(\pi | \mu \otimes \nu) \right\},$$

where $H(\pi | \mu \otimes \nu) = \mathbb{E}^\pi \left[\log \left(\frac{d\pi}{d\mu \otimes \nu} \right) \right]$.

Thanks to (*),

$$\begin{aligned} \mathcal{P}_{c,\epsilon}^{\text{causal}}(\mu, \nu_\theta) &= \inf_{\pi \in \Pi(\mu, \nu)} \sup_{h, M \text{ mart}} \left\{ \underbrace{\mathbb{E}^\pi \left[c(x, y) + \sum_{t=1}^{T-1} h_t(y) \Delta_{t+1} M(x) \right]}_{c_{h,M}} + \epsilon H(\pi) \right\} \\ &= \sup_{h, M \text{ mart}} \underbrace{\inf_{\pi \in \Pi(\mu, \nu)} \left\{ \mathbb{E}^\pi [c_{h,M}(x, y)] + \epsilon H(\pi) \right\}}_{\mathcal{P}_{c_{h,M}, \epsilon}(\mu, \nu_\theta)} \end{aligned}$$

Causal Wasserstein GAN

- ▶ Parametrize $\rightarrow h_{\phi_1}, M_{\phi_2}$, and set $\phi = (\phi_1, \phi_2)$, $c_\phi := c_{h_{\phi_1}, M_{\phi_2}}$
- ▶ Eliminate entropic bias $\mathcal{W}_{c_\phi, \epsilon}(\mu, \mu) \neq 0 \rightarrow$ consider Sinkhorn loss:

$$\widehat{\mathcal{W}}_{c_\phi, \epsilon}(\mu, \nu) := \mathcal{W}_{c_\phi, \epsilon}(\mu, \nu) - \frac{1}{2}\mathcal{W}_{c_\phi, \epsilon}(\mu, \mu) - \frac{1}{2}\mathcal{W}_{c_\phi, \epsilon}(\nu, \nu)$$

Causal Wasserstein GAN:

$$\inf_{\theta} \sup_{\phi} \widehat{\mathcal{W}}_{c_\phi, \epsilon}(\mu, \nu_{\theta})$$

- c_ϕ learned by D through a Recurrent-NN
 - $\nu_{\theta} = g_{\theta} \# \zeta$, where g_{θ} learned by G through a Recurrent-NN
- ▶ Here \neq Genevay et al: $\mathcal{W}^{\text{causal}}$ vs \mathcal{W} , RNNs vs NNs

The algorithm

To solve the min-max problem, we approximate $\mathcal{W}_{c_\phi, \epsilon}(\mu, \nu_\theta)$:

- (1) sampling mini-batches
- (2) penalizing M non-martingale
- (3) taking a pre-determined n. of iterations in the Sinkhorn algorithm

(1): Sample mini-batch $\{x^i\}_{i=1}^m$ from the dataset, and sample $\{z^i\}_{i=1}^m$ from the latent space and set $y_\theta^i = g_\theta(z^i)$. Empirical measures:

$$\hat{\mathbf{x}}^m = \frac{1}{m} \sum_{i=1}^m \delta_{x^i}, \quad \hat{\mathbf{y}}_\theta^m = \frac{1}{m} \sum_{i=1}^m \delta_{y_\theta^i}.$$

(2): Penalize M_{ϕ_2} non-martingale via $\lambda p_\phi(\hat{\mathbf{x}}^m)$, with $\lambda > 0$ and

$$p_\phi(\hat{\mathbf{x}}^m) := \frac{1}{m} \sum_{t=1}^{T-1} \left| \sum_{i=1}^m \Delta M_{\phi_2, t+1}(x^i) \right|.$$

The algorithm

(3): Compute $\inf_{\pi \in \Pi(\hat{\mathbf{x}}^m, \hat{\mathbf{y}}_\theta^m)} \left\{ \mathbb{E}^\pi [c_\phi] + \epsilon H(\pi | \hat{\mathbf{x}}^m \otimes \hat{\mathbf{y}}_\theta^m) \right\}$

by Sinkhorn algorithm (Cuturi 2013): fast and stable matrix scaling algorithm (via Sinkhorn's fixed point iteration), converges to the unique solution $\pi^* = \text{diag}(u) \exp^{-c_\phi/\epsilon} \text{diag}(v)$.

After L iterations: $\mathcal{W}_{c_\phi, \epsilon}^{(L)}(\hat{\mathbf{x}}^m, \hat{\mathbf{y}}_\theta^m)$, smooth proxy that can be differentiated in a fast and stable way

→ (1)+(2)+(3) \Rightarrow the objective function is:

$$V := \widehat{\mathcal{W}}_{c_\phi, \epsilon}^{(L)}(\hat{\mathbf{x}}^m, \hat{\mathbf{y}}_\theta^m) - \lambda p_\phi(\hat{\mathbf{x}}^m)$$

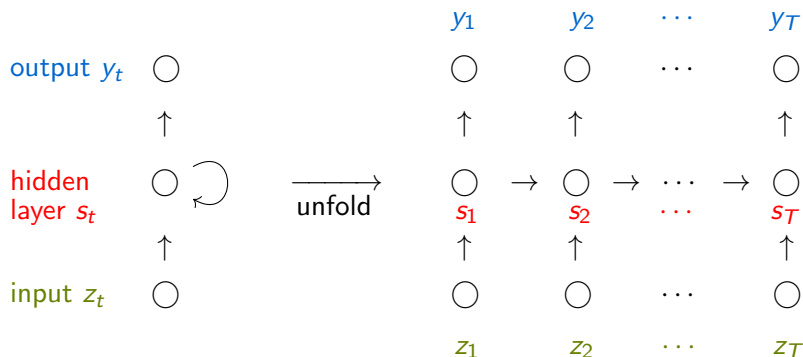
→ Stochastic Gradient Ascent/Descent to update parameters:

$$\phi_{n+1} = \phi_n + \text{“} \alpha \nabla_\phi V \text{”}$$

$$\theta_{n+1} = \theta_n - \text{“} \alpha \nabla_\theta V \text{”}$$

Training architecture

(Basic) Recurrent Neural Network (for G)



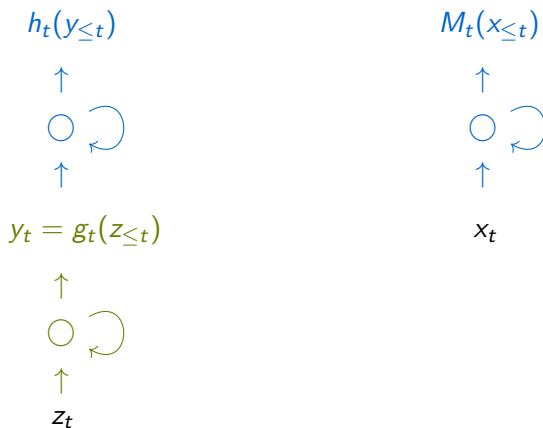
$s_t = \sigma(Az_t + Bs_{t-1} + a)$ history embedding vector (network memory)

$y_t = Cs_t$, σ activation functions, applied component-wise

$\theta = \{A, B, C, a\}$ parameters: weight matrices and bias vectors

Training architecture

Recurrent Neural Networks: **G** and **D**



Many alternatives: number of layers, mix with fully connected layers, Long Short Term Memory, Gated Recurrent Unit,...

Pseudo-code

Data: $\theta_0, \phi_0, \{x^i\}_{i=1}^N$ (real data), ϵ (entr. coeff.), m (batch size), L (Sinkhorn iterations), α (learning rate), n_c (critic iterations), λ (martingale coeff.)

Result: θ, ϕ

$\theta \leftarrow \theta_0, \phi \leftarrow \phi_0$

for $k = 1, 2, \dots$ **do**

for $l = 1, 2, \dots, n_c$ **do**

 Sample: $\{x^i\}_{i=1}^m$ from real data, and $\{z^i\}_{i=1}^m$ from ζ

$y^i \leftarrow g_\theta(z^i)$

$\nabla_\phi V \leftarrow \text{AutoDiff}_\phi \left(\widehat{\mathcal{W}}_{c_\phi, \epsilon}^{(L)}(\hat{\mathbf{x}}^m, \hat{\mathbf{y}}_\theta^m) - \lambda p_\phi(\hat{\mathbf{x}}^m) \right)$

$\phi \leftarrow \phi + \alpha \text{RMSProp}(\nabla_\phi V)$

end

 Sample: $\{x^i\}_{i=1}^m$ from real data, and $\{z^i\}_{i=1}^m$ from ζ

$y^i \leftarrow g_\theta(z^i)$

$\nabla_\theta V \leftarrow \text{AutoDiff}_\theta \left(\widehat{\mathcal{W}}_{c_\phi, \epsilon}^{(L)}(\hat{\mathbf{x}}^m, \hat{\mathbf{y}}_\theta^m) \right)$

$\theta \leftarrow \theta - \alpha \text{RMSProp}(\nabla_\theta V)$

end

Looking forward

- We have been testing some easy-to check features on simulated data, e.g. reproducing periodic curves.
- Now we start testing on reference databases and real data:
 - static: MNIST
 - dynamic: music
- Next main step: develop a **conditional modification of the algorithm**, so that we feed the beginning of a sequence and the generator produces the rest:
 - Mathematically: easy modification
 - But may require different tuning

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Applications

- Original motivation of **CWGANs**: learn how to generate real-looking evolutions, given an observed dataset. E.g.
 - Natural language processing: text generation.
 - Text to speech conversion systems.
 - Financial perspective: application to obtain model-independent pricing of financial derivatives.
- Depending on the datasets are we interested in, and the features of the evolution we want to capture, architecture and parameters will need to be chosen/tuned.
- We will see now: use of it to study **Cournot-Nash equilibria**

Cournot-Nash equilibrium (A.-Backhoff 2019)

Setting:

- Discrete time $t = 1, \dots, T$; game played at time $t = 1$
- N agents whose **types** x evolve in time: \mathcal{X} path-space of types
- $\mu \in \mathcal{P}(\mathcal{X})$: agents' types distribution
- agents select non-anticipative **actions** y in time: \mathcal{Y} path-space of actions
- agents face a **cost** $F(x, y, \nu)$ that depends on their own type, action, and on the mean-field interaction with the rest of the population

Problem:

find **Nash equilibria** (for large systems of players, **approximate** this problem with **asymptotic problem** for a representative agent)

Cournot-Nash equilibrium

Cost function $F(x, y, \nu) : \mathcal{X} \times \mathcal{Y} \times \mathcal{P}(\mathcal{Y}) \rightarrow \mathbb{R}$

Definition

$\pi^* \in \Pi^{\text{causal}}(\mu, \cdot)$ is called **Cournot-Nash equilibrium** if:

π^* attains $\inf_{\pi \in \Pi^{\text{causal}}(\mu, \cdot)} \mathbb{E}^{\pi} [F(x, y, \nu^*)]$, and $p_{2\#} \pi^* = \nu^*$

The above is the correct asymptotic formulation of the N-agent problem, in the following sense:

Theorem (A.-Backhoff 2019)

Under some regularity conditions,

- ① *CN equilibria provides ϵ -Nash equilibria for N-player game*
- ② *when Nash equilibria converge, the limits are CN equilibria*

Cournot-Nash equilibrium: reformulation

Separable cost: $F(x, y, \nu) = f(x, y) + \underbrace{V[\nu](y)}_{\text{mean-field interaction}}$

Potential game: V first variation of \mathcal{E} , $\mathcal{E} : \mathcal{P}(\mathcal{Y}) \rightarrow \mathbb{R}$ convex,

$$\lim_{\epsilon \rightarrow 0^+} \frac{\mathcal{E}(\nu + \epsilon(\xi - \nu)) - \mathcal{E}(\nu)}{\epsilon} = \int_{\mathcal{Y}} V[\nu] d(\xi - \nu)$$

Theorem (A.-Backhoff 2019)

The following are equivalent:

- (i) π^* is a Cournot-Nash equilibrium;
- (ii) $(p_{2\#} \pi^*, \pi^*)$ solves the variational problem:

$$(VP) \quad \inf_{\nu \in \mathcal{P}(\mathcal{Y})} \left\{ \mathcal{W}_f^{\text{causal}}(\mu, \nu) + \mathcal{E}[\nu] \right\}$$

Cournot-Nash equilibrium via CWGANs

Causal Wasserstein GAN:

$$\inf_{\nu} \mathcal{W}_c^{\text{causal}}(\mu, \nu) \quad \Leftrightarrow \quad \inf_{\theta} \sup_{\phi} \widehat{\mathcal{W}}_{c_{\phi}, \epsilon}(\mu, g_{\theta} \# \zeta)$$

- we parametrized the set of **decoding maps**: $g_{\theta} \rightarrow \nu_{\theta} = g_{\theta} \# \zeta$
- we parametrized the **causality constraint**: learn cost c_{ϕ}
- we regularized via **entropic penalization** and corrected the bias

Variational problem (\sim CN equilibria):

$$\inf_{\nu \in \mathcal{P}(\mathcal{Y})} \{ \mathcal{W}_f^{\text{causal}}(\mu, \nu) + \mathcal{E}[\nu] \} \quad \Leftrightarrow \quad \inf_{\theta} \sup_{\phi} \{ \widehat{\mathcal{W}}_{f_{\phi}, \epsilon}(\mu, g_{\theta} \# \mu) + \mathcal{E}[g_{\theta} \# \mu] \}$$

Conceptual difference:

- we parametrize the **transport maps** g_{θ} that push forward the type μ into the action ν . How restrictive is this?

Cournot-Nash equilibrium via CWGANs

→ With the CWGAN approach: we are restricting attention to **pure-equilibria distributions**: $\nu_\theta = g_{\theta\#}\mu$, with g_θ modelled by an **RNN**

- Note that

$$(VP) = \inf_{\Pi^{\text{causal}}(\mu, \cdot)} \{ \mathbb{E}^\pi [f] + \mathcal{E}(p_2\#\pi) \},$$

and recall that Monge causal transports (pure adapted equilibria) are **dense** in the set of Kantorovich transports (mixed non-anticipative equilibria): $\overline{\Pi^{\text{adapt.}}(\mu, \cdot)}^w = \Pi^{\text{causal}}(\mu, \cdot)$ (Lacker 2018)

- Basic RNNs are **universal approximators** of open dynamical systems (Schäfer-Zimmermann 2007):

$$\begin{cases} s_t = \varphi_2(s_{t-1}, z_t) \\ y_t = \varphi_1(s_t) \end{cases}$$

as long as activation functions σ_i increasing, bounded and continuous

→ We shall compare with numerics in A.-Backhoff-Jia 2019

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Conclusions

Presented today

- Suggestion of a new dynamic generative adversarial model, through Causal Wasserstein distance and RNN architecture
- Some initial testing
- Possible application to study Cournot-Nash equilibria

To-do list

- Test on real data, tune parameters accordingly, explore different RNN structures (depths, activation functions...)
- Compare with 'static' WGANs treating paths as static objects
- Extend to conditional CWGANs, to predict the evolution of an observed path

Literature

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Thank you for your attention!